Static and Dynamic Architecture Conformance Checking: A Systematic, Case Study-Based Analysis on Tradeoffs and Synergies

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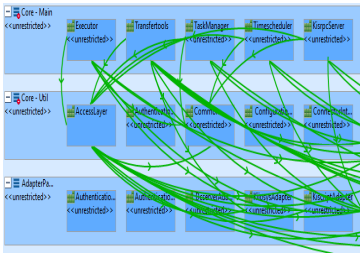
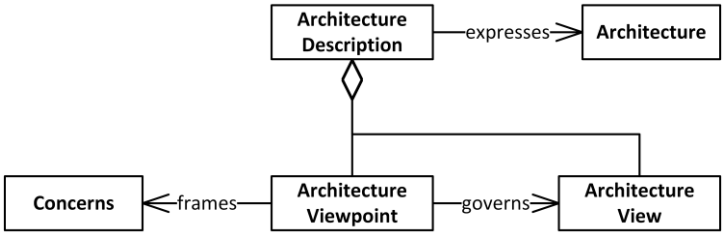
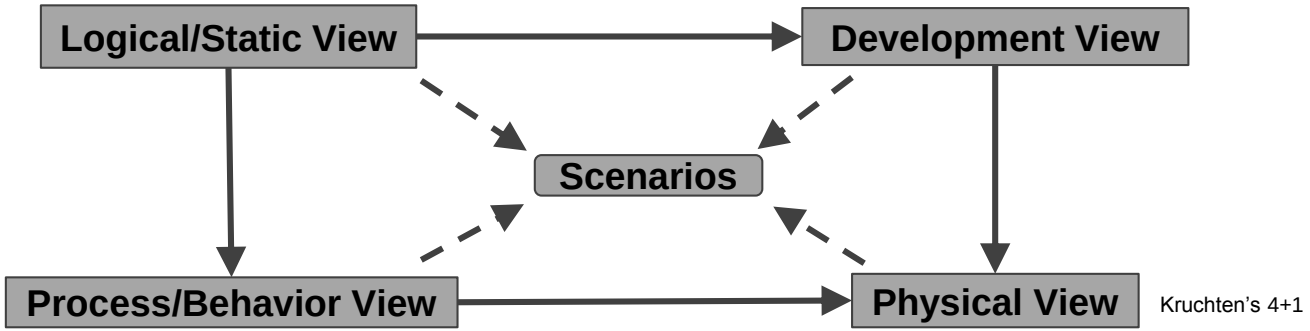


What is a Software Architecture (Description)

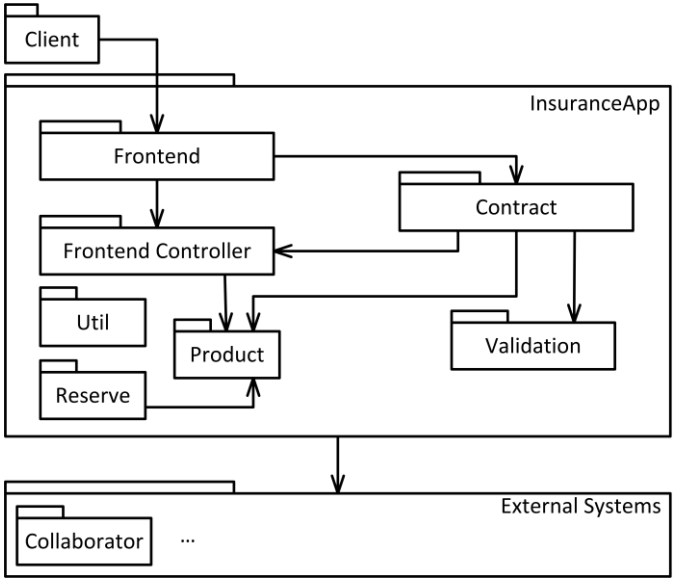
“fundamental concepts or properties of a system in its environment embodied in its elements, relationships, and in the principles of its design and evolution” (ISO/IEC/IEEE 42010)





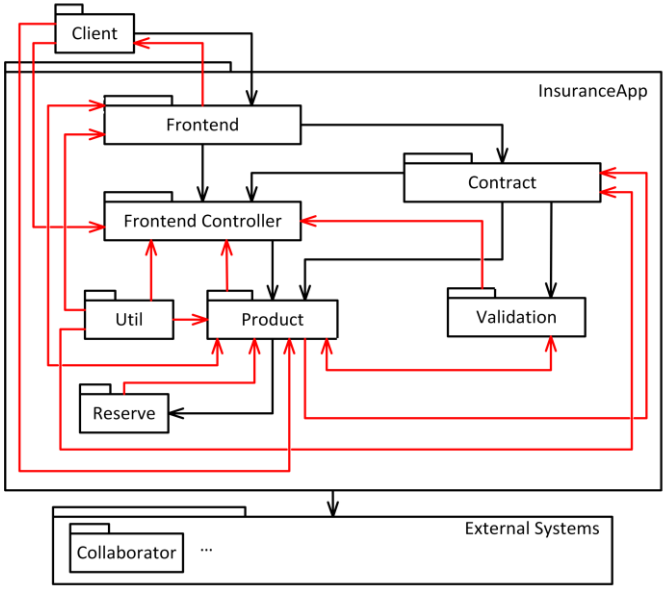
Kruchten’s 4+1

Motivation



Intended Architecture

Drift
Erosion
Gap
Chasm
…

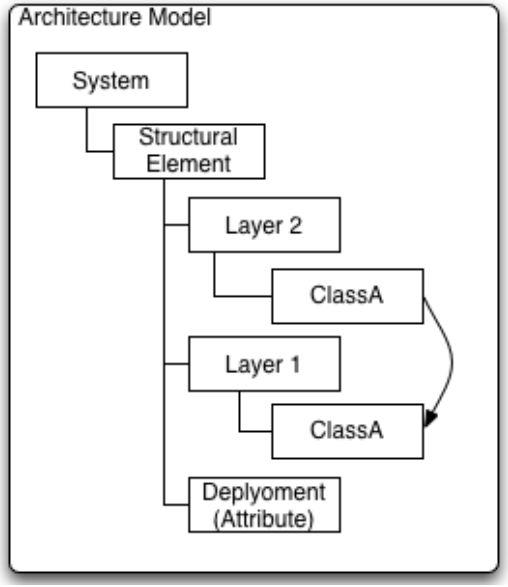


Implemented Architecture

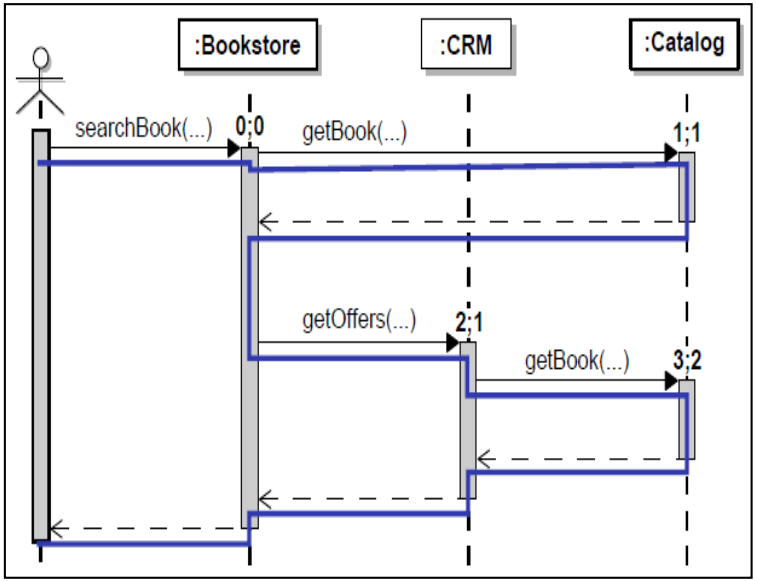
conformance checking = a process conducted to reveal the drift emerged between the intended and the implemented architecture of a system

Static vs. Dynamic Approaches

Static



Dynamic



Static vs. Behavior View

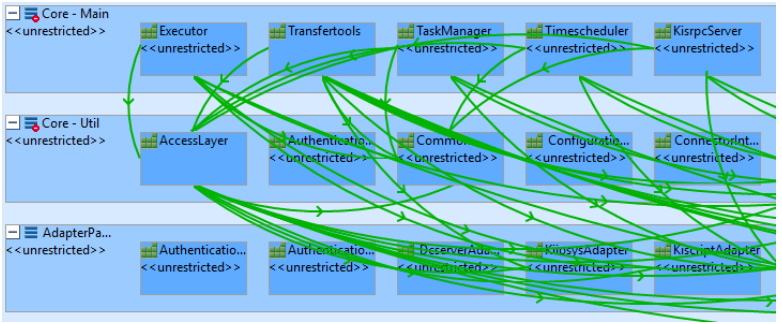
Relation	Behavior View	Static View
Method Invocation / Instantiation	Yes	Yes
Extends / Implements / Import / Variable Access	No	Yes
Remoting (REST, Queue, ...) / Dynamic Usage (Reflection, DI, ...)	Yes	No
Execution Frequency / Time / Order	Yes	No

1999, Thomas Ball: behavior-based solutions to software architecture understanding have a more adequate scope and better precision

2014, Nenad Medvidovic (ECSA Keynote); conformance checking should go beyond structure!

Sonargraph Architect

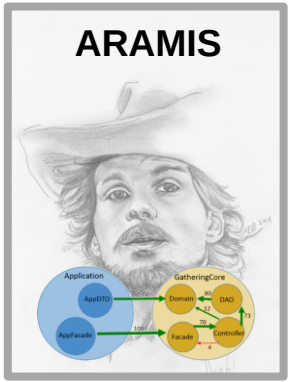
- Architecture conformance checking based on static source-code analysis
- Detect violations against specified architecture rules



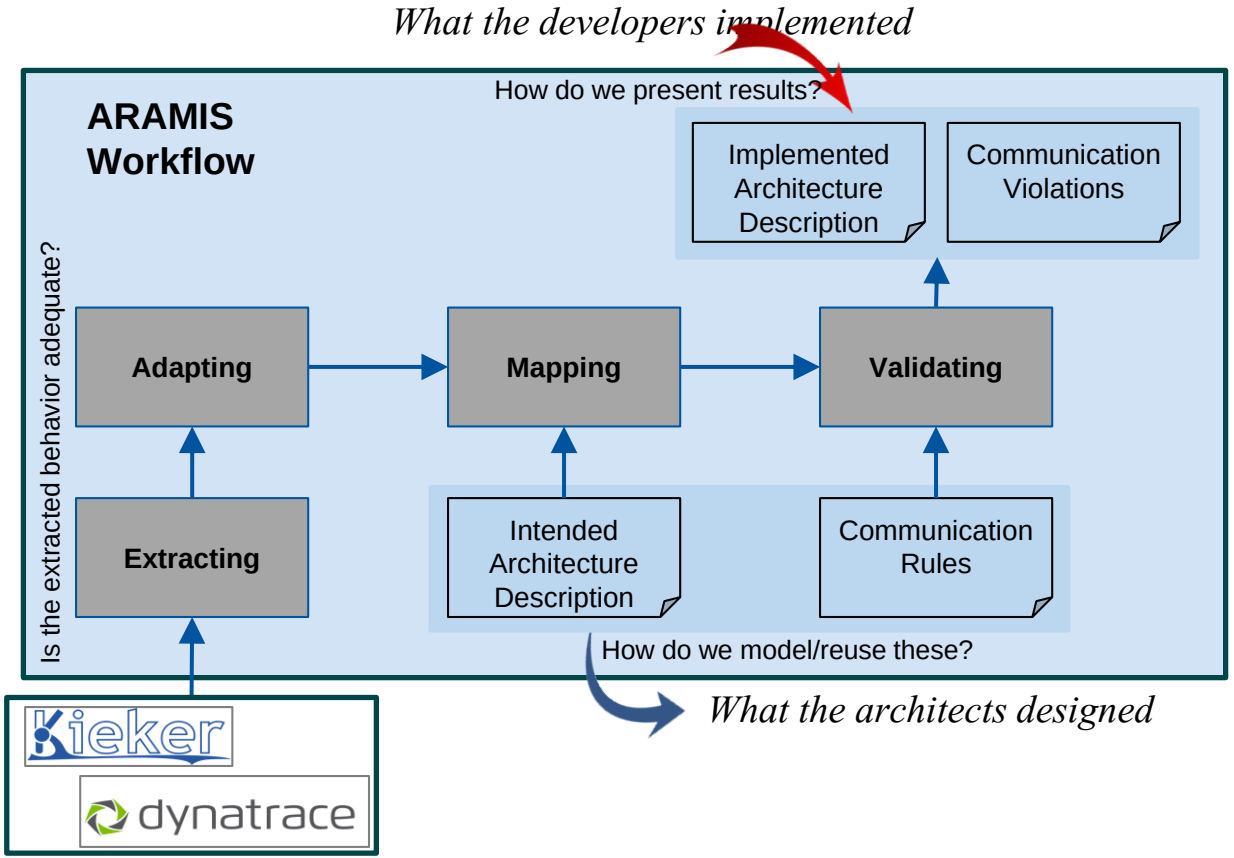
ARAMIS

- **AR**chitectural **A**nalysis and **M**onitoring **I**nfra**S**tructure

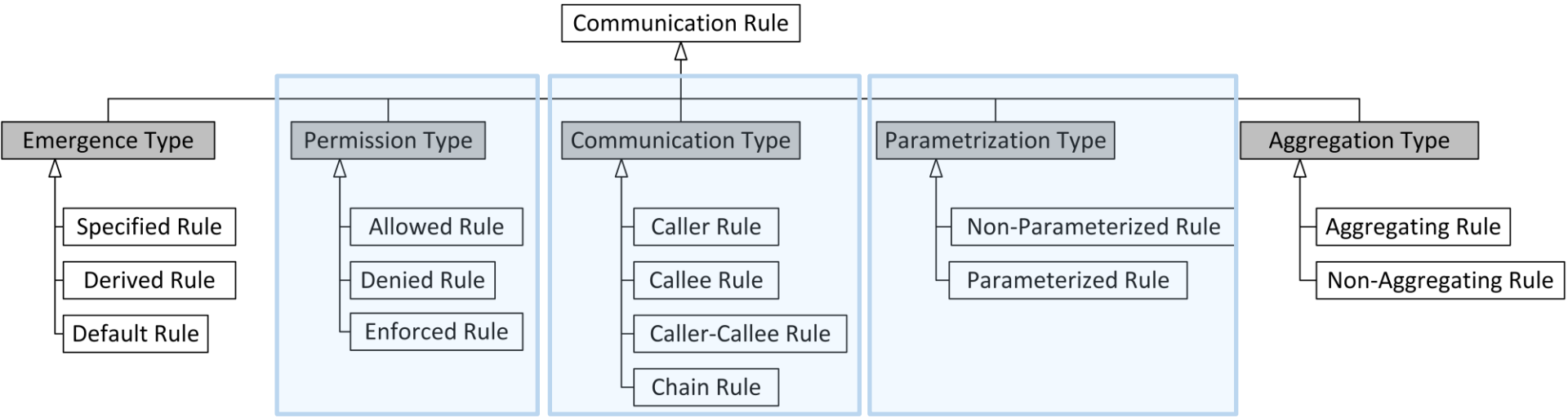
- Behavior-based architecture conformance checking
- Monitor & analyze communication
- Detect violations against specified architecture rules



The Architectural Analysis and Monitoring Infrastructure



Communication Rules in ARAMIS

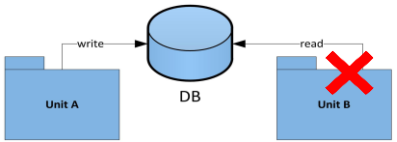


Communication Rules in ARAMIS

From Simple Rules
One architecture unit is allowed/denied to (transitively) access another one

To Complex Rules
Communication-protocol based rules

Indirect coupling rules



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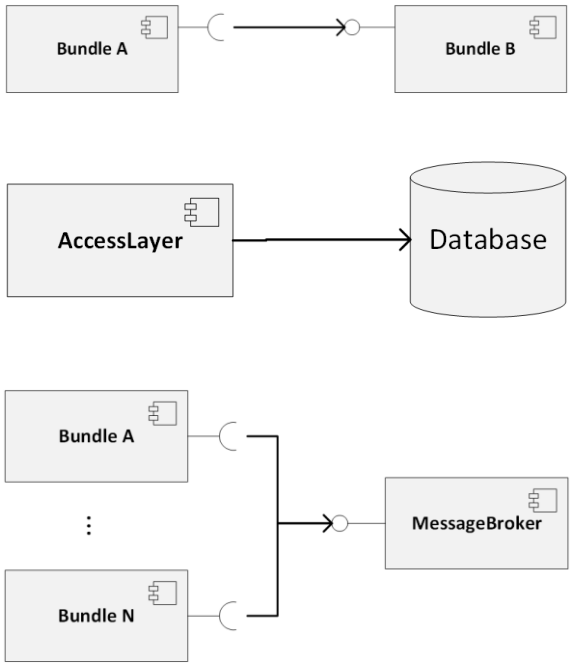
ARAMIS Case Studies – TADD (Task Automation and Data Distribution System)

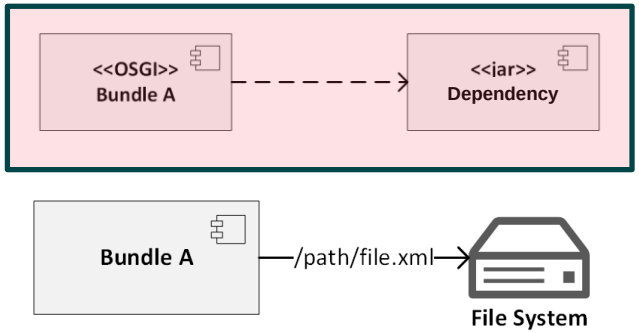
LOC	~125000
Number of Processes	5
Number of OSGI Bundles	30
Number of Source Files	879

Statement Coverage	33% / 17%
Adequate	?

140 Squish Tests
6h execution time

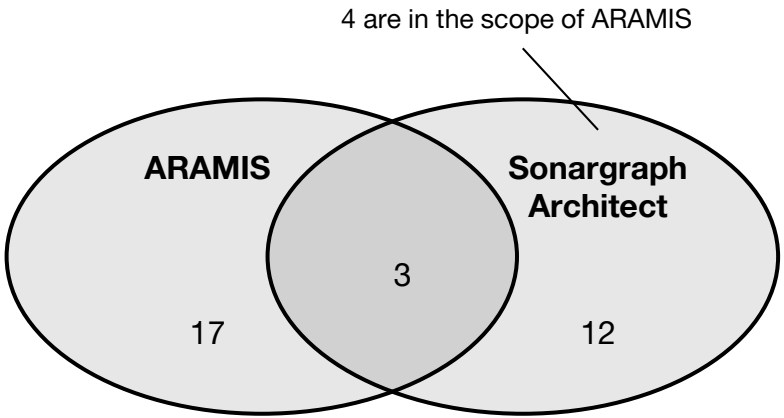
TADD - Some Rules





Evaluation - Violations

file-systems violations
performance issues



use of external dependencies

ARAMIS vs. Sonargraph - number of violation types

False positives: 2 polymorphism anomalies
4 partial trace anomalies

False positives: 6 split package anomalies

Comparison - 1

Dimension	Behavioral Approach	Static Approach
Inputs	• Architecture documentation • Source code • Episode selection • Instrumentation configuration	• Architecture documentation • Source code
Analysis Scope	• Systems: heterogeneous • Relations: includes dynamic usage and remoting • Rules: direct and indirect usage	• Systems: homogeneous • Relations: static / source • Rules: direct usage
Completeness	• Depends on selected episodes • Approximately measured by Coverage metrics	• Complete

Comparison - 2

Dimension	Behavioral Approach	Static Approach
Causes for false positives	• Split packages • Polymorphism and partial traces anomaly	• Split packages
Eval. Performance	• 13 to 33 hours • Long running process	• Less than a minute • Instant feedback

Conslusions

- **Dynamic Approaches**
  - Much effort and resources needed
  - Valuable insights into run-time
  - Suitable for detailed on demand analyses
- **Static Appoaches**
  - Less effort needed
  - Suitable for continuous analysis
- Both have strengths, weaknesses
- Approaches can not substitute each other
- Proposal: if possible, combine both for broader analysis scope

Thank You!